


LEA BOUVIER-CHENARD

FRONTEND DEVELOPER

Montréal, QC, Canada 

+1 438 630 0233 

leabouvier123@gmail.com 

[leabouvier-chenard](https://leabouvier-chenard.com) 

<https://leabouvierchenard.com> 



WORK EXPERIENCE

- **Software Developer | Mediaclip Inc. (Montréal, QC)**
2022 – 2023
Development, enhancement, and maintenance of Mediaclip's web platform for customizing products such as photo books and calendars, including integrated design tools (B2B).
Application developed with Angular (Typescript), fully tested with unit tests and End-to-End tests. Backend developed in .NET.
Designed icons and logos using Figma.
- **Analyst Developer | Boostmi Technologies Inc. (Montréal, QC)**
2020 – 2022
Participation in the redesign of the company's Android and iOS applications.
Development, enhancement and maintenance of Boostmi's main web application (Angular). Backend in Typescript.
Assistance in the development of UI/UX design for various applications and implementation of backend features.
- **Android and Web Developer (internship) | Boostmi Technologies Inc. (Montréal, QC)**
November 2019 – January 2020
Development of two Progressive Web Applications using Angular, Ionic PWA and Rest API.
Also developed an Android application using Kotlin.



SKILLS

- Languages, frameworks et technologies:
 - Angular, Typescript, React, Javascript, HTML, CSS
 - AWS, Docker, Node.js
 - Kotlin (Android), Swift (iOS), C#, C++, PL/SQL
- Project management:
 - Agile methodologies, Scrum, continuous integration, GIT, Atlassian Jira and Confluence
- Software:
 - PHPStorm, Android Studio, Xcode, Visual Studio, Unity3D, SQL developer
- Soft skills:
 - Adaptable, dedicated, curious, enjoys teamwork
- Languages:
 - French (mother tongue), English (professional proficiency)



PERSONAL AND SCHOOL PROJECTS

- Personal projects:
 - Websites: bricabal.fr and [mon portfolio](#)
 - Procedural terrain (mesh) generator with Unity3D (C#)
 - Program written in C++ and SFML inspired by Langton's ant principle
- School projects:
 - Video game (3D, first person) with Unity3D (C#)
 - Contact manager application developed in Android Studio (Java)



EDUCATION

- **Two-year university degree in IT (DUT informatique) | Université Claude Bernard Lyon 1 (Lyon, France)**
2018 – 2020
Algorithms, programming languages, hardware architecture, operating systems, networks, web technologies, database management systems, application development, software development, economics, project management, mathematics, business communication and expression